

IMPERIUM - AGENTS OF THE IMPERIUM

Eversor Assassin

Assigned Agents Deadly Demise D3 Lone Operative Scouts 9"

M9"

T4

SV6+

W4

LD6+

OC1

RW4+

100 PTS

Base 32mm



1KOMMANDO

2BEWEGUNG

Frenzon

This model is eligible to shoot and declare a charge in a turn in which it Advanced.

Overkill

Once per battle, in your Movement phase, this model can use this ability before it makes a Normal move. If it does, until the end of the turn, add 6" to this model's Movement characteristic and add 3 to the Attacks characteristic of this model's melee weapons.

3BESCHUSS

Executioner pistol **ANTI-INFANTRY 3+** **PISTOL**

PRECISION

SUSTAINED HITS 3

R	A	BS	S	AP	D
12"	4	2+	4	0	1

VERWUNDET

2+ T1-2	3+ T3	4+ T4	5+ T5-7	6+ T8+
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4ANGRIFF

5NAHKAMPF

Power sword and neuro gauntlet

ANTI-INFANTRY 3+

PRECISION

SUSTAINED HITS 3

R	A	WS	S	AP	D
Melee	6	2+	5	-2	2

VERWUNDET

2+ T1-2	3+ T3-4	4+ T5	5+ T6-9	6+ T10+
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VERTEIDIGUNG

Intra-neural Biotech

You can target this unit with the Heroic Intervention stratagem, regardless of any other uses of that stratagem this phase. If you do:

- That use is -1 CP.
- That use does not prevent any uses of that stratagem on other units this phase.

IMMER / EINMALIG

Shadow Assignment

This model cannot be selected as your WARLORD. If your army faction is AGENTS OF THE IMPERIUM, then during the Declare Battle Formations step, you can replace this model with a different OFFICIO ASSASSINORUM model, provided that the points value of the new model does not exceed the points value of the model it replaced. Your army cannot include duplicates of the same model (i.e. after replacing this model with this rule, your army cannot have more than 1 VINDICARE ASSASSIN, it cannot have more than 1 CULEXUS ASSASSIN, it cannot have more than 1 EVERSOR ASSASSIN and it cannot have more than 1 CALLIDUS ASSASSIN).

GEGEN DIESE EINHEIT

W4 · RW 6+ · 4++ · 4 LP je Modell

WIRD VERWUNDET MIT

2+ S8+	3+ S5-7	4+ S4	5+ S3	6+ S1-2
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RETTUNGSWURF JE DS

DS 0 4++	DS -1 4++	DS -2 4++	DS -3 4++	DS -4 4++
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REGELN & KEYWORDS KURZ

Assigned Agents If your army Faction is not AGENTS OF THE IMPERIUM, but every model in your army has the IMPERIUM keyword, you can include AGENTS OF THE IMPERIUM units in your army even...

Deadly Demise D3 This ability always takes the form Deadly Demise X.

Lone Operative Unless part of an attached unit, this unit is not visible to enemy models unless they are within 12" of this unit, and it cannot be targeted by [INDIRECT FIRE] weapons u...

Scouts 9" This ability always takes the form Scouts X".

ANTI This ability always takes the form [ANTI-X Y+].

PISTOL [PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

PRECISION While resolving attacks made with one or more [PRECISION] weapons, at the start of the Allocation Order step (05.03), if the target unit contains one or more CHARACTER m...

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

AUFSTELLUNG

1x Eversor Assassin

Ausrüstung: Executioner pistol, Power sword and neuro gauntlet

KEYWORDS Infantry, Character, Epic Hero, Grenades, Imperium, Eversor Assassin, Officio Assassinorum · FRAKTION Agents of the Imperium